CS 598: Al Methods for Market Design

Lecture 4: Auction Design

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Announcements

- Two paper presentations today!
 - Get ready with the peer evaluation form
- HW1 will be out next week
 - You have 2 weeks to work on it and can work in pairs or individually

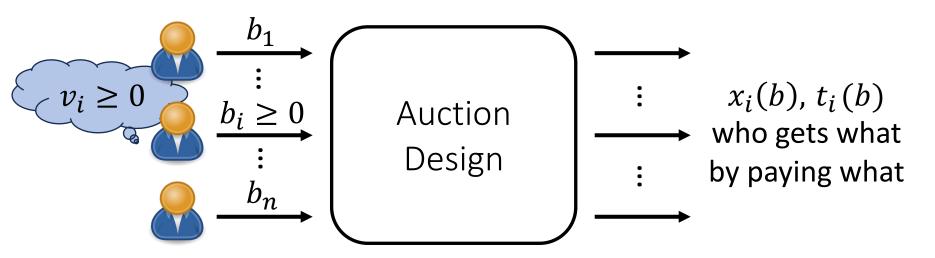
Outline

- Basic settings
- Characterizing sealed-bid auctions
- Second-price, sealed bid auction
- First-price, sealed bid auction
- Revenue equivalence
- Multi-round auctions

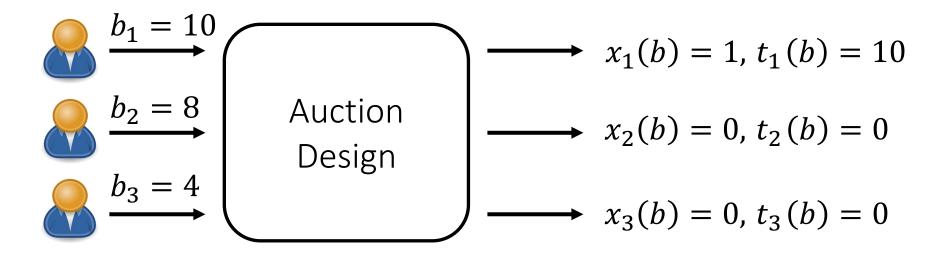
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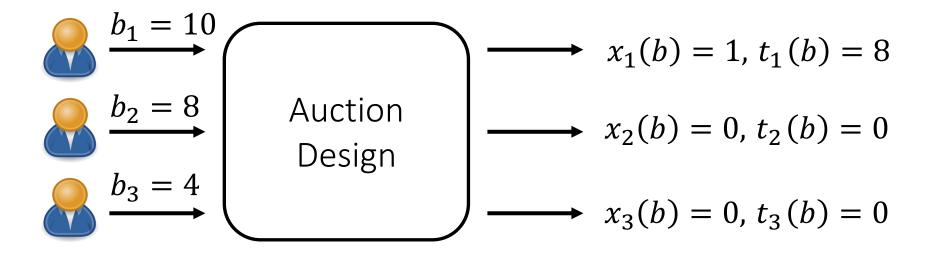
Basic Setting: Sealed-Bid Auctions



- A set of n bidders interested in buying a single item
- Each bidder submits a bid b_i without knowing other bids
- A bid profile: $b = (b_1, \dots, b_n)$
- An allocation rule: $x(b) \in \{0, 1\}^n$
 - $x_i(b) \in \{0, 1\}$: whether bidder *i* is allocated the item
- A payment rule: $t(b) \in \mathbb{R}^n$
 - $t_i(b) \in \mathbb{R}$: payment made by bidder i

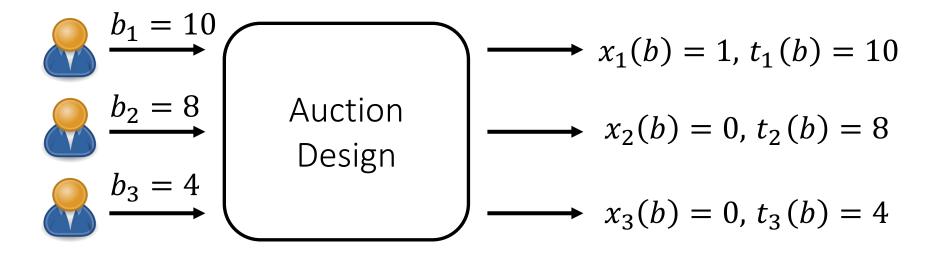


Allocate the item to bidder 1 and collect b_1 as the payment from bidder 1, with 0 payment from others.



Allocate the item to bidder 1 and collect b_2 as the payment from bidder 1, with 0 payment from others.

All-Pay Auction



Allocate the item to bidder 1 and collect b_i as the payment from bidder *i*, regardless of winning or not.

Design Objectives

Allocative efficiency (efficient auction)
Allocate the item to the bidder with the highest value

Revenue maximization (optimal auction)
Maximize the expected revenue to the seller, across all possible auction rules

- Private-value model
 - Value for upgrading to first class on a flight

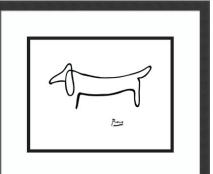
- Private-value model
 - Value for upgrading to first class on a flight
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- Private-value model
 - Value for upgrading to first class on a flight
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Interdependent value model



Quasi-Linear Utility:

Given bid profile b, the utility of bidder i for allocation $x_i(b) \in \{0, 1\}$ and payment $t_i(b) \in \mathbb{R}$ is

$$u_i(b) = x_i(b) \cdot v_i - t_i(b)$$

- Utility depends linearly on the payment
- Value as willingness-to-pay, with no budget constraint

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• Bidder strategy (sealed-bid auctions)

A strategy for bidder $i, s_i: R_{\geq 0} \to R_{\geq 0}$ defines a bid $s_i(v_i)$ for every possible value v_i of the bidder

• Strategy profile

 $s(v) = (s_1(v_1), ..., s_n(v_n))$. Similarly, we have $s_{-i}(v_{-i})$

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• Dominant-strategy equilibrium (sealed-bid auctions) Strategy profile $s^* = (s_1^*, ..., s_n^*)$ is a DSE *if and only if* $u_i(s_i^*(v_i), s_{-i}(v_{-i})) \ge u_i(b_i, s_{-i}(v_{-i})) \quad \forall i, v_i, b_i, v_{-i}, s_{-i}$

• Strategy-proof auction

A sealed-bid auction is strategy-proof if truthful bidding is a dominant-strategy equilibrium

Efficient auction

A sealed-bid auction is **efficient** if, for every value profile v, the item is allocated in *an equilibrium* of the auction to the bidder with the highest value

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Theorem. The second-price sealed bid auction is strategy-proof and efficient.

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Proof (strategy-proof / truthful): Let $b' \coloneqq \max_{j \neq 1} s_j(v_j)$ be the highest bid from other bidders. (1) If $v_1 > b'$, bidder 1's best response is $b_1 > b'$ (2) If $v_1 = b'$, bidder 1 is indifferent across all bids (0 utility) (3) If $v_1 < b'$, bidder 1's best response is $b_1 < b'$ In every case, the truthful bid $v_1 = b_1$ is a best response. Therefore, truthful bidding is a DSE.

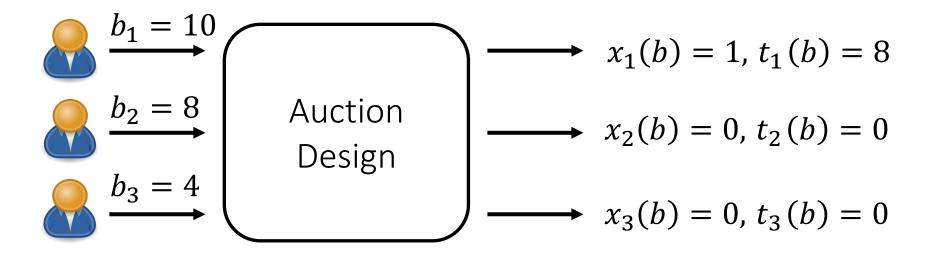
Theorem. The second-price sealed bid auction is strategy-proof and efficient.

Proof (efficient):

Since truthful bidding is a DSE, in this equilibrium, no bidder has a higher bid than the winner who has the highest value.

Some more comments on SPSB auctions:

- Truthful bidding is preferred to sitting out
- Given a bid vector, computing the winner and the price can be very efficient
- Transparency and credibility: you trust the auctioneer on what the second highest bid is



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- Three bidders with i.i.d. private values uniform on (0, 12)
- How much will you bid? Will you stick to truthful bidding? Why?



- Model the beliefs where bidders have to reason about each other's values
- We have $v_i \sim G_i$, which is bidder i's cumulative distribution function
- We assume *common knowledge* on G_1, \ldots, G_n
- We assume bidders are risk neutral

• Bayesian Nash equilibrium (BNE):

A strategy profile that maximizes the expected payoff for each agent, given their beliefs and the strategies played by the other agents

• Strategy profile $s^* = (s_1^*, \dots, s_n^*)$ is a BNE in a sealed-bid auction if

$$\mathbf{E}_{v_{-i}} \left[u_i(s_i^*(v_i), s_{-i}^*(v_{-i})) \right] \ge \mathbf{E}_{v_{-i}} \left[u_i(b_i, s_{-i}^*(v_{-i})) \right]$$

$$\forall i, v_i, b_i$$

• Order-preserving strategy profile

A strategy profile in a sealed-bid auction is *order*preserving if, for all bidders $i, j \in N$,

 $s_i(v_i) > s_j(v_j)$ if and only if $v_i > v_j$

Theorem. For bidders with i.i.d. values uniform on [0, 1], the BNE in the FPSB auction is for each bidder to play the following strategy

$$s_i^*(v_i) = \left(\frac{n-1}{n}\right)v_i$$

Proof:

Theorem. The FPSB auction is efficient.

Proof:

The equilibrium strategy is order-preserving, so the bidder with the highest value has the highest bid.

Some more comments on FPSB auctions:

- BNE: Trade off between the risk of paying more than is necessary and losing by bidding too little
- Increasing the number of participants to increase revenue
- Rely on the rational assumption and common knowledge of the distribution on values
- The equilibrium behavior of an FPSB changes when the bids of others are known (Ad auction example)

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Which auction will have higher revenue?

Toy Example: Two Bidders

• The expected value of the *k*-th highest value on *n* independent samples drawn from *U*(0,1):

$$\mathbb{E}[Z_{(k)} \mid n \text{ samples IID } \sim U(0,1)] = \frac{n - (k-1)}{n+1}$$

- FPSB: $E[v_{(1)}] = 2/3$, and thus $\text{Rev} = E[b_{(1)}] = 1/3$
- SPSB: Rev = $E[v_{(2)}] = 1/3$

Given an auction and an equilibrium strategy s^* , at an intermediate state where bidder *i* knows v_i

• Interim allocation for bidder i with v_i

$$x_i^*(v_i) = \mathbf{E}_{v_{-i}} \left[x_i(s_i^*(v_i), s_{-i}^*(v_{-i})) \right]$$

• Interim payment for bidder i with v_i

$$t_i^*(v_i) = \mathbf{E}_{v_{-i}} \left[t_i(s_i^*(v_i), s_{-i}^*(v_{-i})) \right]$$

• Interim utility then is $u_i^*(v_i) = v_i x_i^*(v_i) - t_i^*(v_i)$

Theorem. In any BNE of any sealed-bid auction, for bidder i with v_i , we have

• Interim monotonicity: The interim allocation $x_i^*(v_i)$ is monotone weakly increasing in value v_i

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Proof: Given the definition of BNE, we have

 $v_{i}x_{i}^{*}(v_{i}) - t_{i}^{*}(v_{i}) \geq v_{i}x_{i}^{*}(v_{i}') - t_{i}^{*}(v_{i}') \text{ for true value } v_{i}$ $v_{i}'x_{i}^{*}(v_{i}') - t_{i}^{*}(v_{i}') \geq v_{i}'x_{i}^{*}(v_{i}) - t_{i}^{*}(v_{i}) \text{ for true value } v_{i}'$

$$(v_i - v'_i)(x_i^*(v_i) - x_i^*(v'_i)) \ge 0$$

Theorem. In any BNE of any sealed-bid auction, for bidder i with v_i , we have

• Interim payment identity: For value v_i and interim allocation $x_i^*(v_i)$, the interim payment is

$$t_i^*(v_i) = v_i \times x_i^*(v_i) - \int_{z=v_{\min}}^{v_i} x_i^*(z) dz - C_i$$

where C_i is a constant.

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Proof:

Rate of increase in interim payment = Rate of increase in interim value

Example: Three bidders with i.i.d. values from U(0, 1)

The interim allocation: $x_1^*(v_1) = P(\max(v_2, v_3) \le v_1) = v_1^2$

The interim payment for FPSB, SPSB, all-pay auction is:

$$t_1^*(v_1) = v_1 x_1^*(v_1) - \int_{z=0}^{v_1} x_1^*(z) dz = v_1 \cdot v_1^2 - \int_{z=0}^{v_1} z^2 dz = v_1^3 - \frac{1}{3}v_1^3 = \left(\frac{3-1}{3}\right)v_1^3$$

N-bidder case:

$$s_i^*(v_i) = \left(\frac{n-1}{n}\right)v_i^n$$

Which auction will have higher revenue?

A *normalized auction* is one where a bidder with value 0 (or v_{min}) has zero interim utility

Theorem. Any two normalized, sealed-bid auctions that each have a BNE with an identical interim allocation have the same expected revenue in these two BNE.

Proof:

same interim allocation \rightarrow same interim payment

 \rightarrow same revenue

$$\operatorname{Rev} = \sum_{i=1}^{n} \mathbf{E}_{v_i}[t_i^*(v_i)]$$

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Some more notes on revenue equivalence:

• From the theorem, we have that all efficient auctions have the same expected revenue

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- For IID private value environments with bounded support, the expected revenue of the FPSB auction is the same as the expected revenue in the truthful DSE of the SPSB auction
 - The interim allocation is the same for the BNE of FPSB and the truthful DSE of the SPSB auction

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$$s_1^*(v_1) = 1$$
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• Is FPSB or SPSB auction optimal?

Finding a BNE in an Auction: Guess & Verify

- Guess that some auction design, A, with values i.i.d. sampled from distribution G has an efficient BNE and is normalized (i.e., $s_i(v_i) = 0$ for $v_i = 0$)
- Construct a strategy profile s, such that the interim payment in auction A at s is equal to the truthful DSE of a SPSB auction
- Verify that *s* is a BNE in auction *A*. Confirm that auction *A* is efficient with *s* and normalized

Finding a BNE in an Auction: Guess & Verify

Question:

Follow guess & verify to derive the BNE for (1) the all-pay auction and (2) the FPSB auction

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Multi-Round Auctions

- May allow bidders to respond to others' bids, esp. in interdependent or common value scenarios
- May have more flexible strategies
- Can be helpful in transparency and credibility

